

// A special meeting of the Council of the City of Lynchburg was held on the 31st day of January, 2012, at 9:00 A.M. at the Lynchburg Public Library Community Meeting Room, 2315 Memorial Avenue, Joan F. Foster, President, presiding. The purpose of the meeting was to conduct City Council's Annual Budget Retreat. The following Members were present:

Present: Cary, Gillette, Helgeson, Johnson, Nelson, Perrow, Foster 7

Absent: 0

// City Manager Kimball Payne reviewed the agenda and expectations for the retreat. The majority of the morning agenda focused on relevant information about the FY 2013 Budget including: Current Assumptions, State Budget Issues and Potential Impact of Proposed Legislation, Budget Balance Scenarios and Capital Improvement Program. The afternoon focused on Compensation Issues and Greater Lynchburg Transit Company overview.

// Financial Services Director Donna Witt gave a presentation and discussed the state of the FY 2013 Budget process, which included detailed information about the following:

- Current Assumptions
 - a. Revenues
 - b. Expenditures
- State Budget Issues and Potential impact of Proposed Legislation
- Budget Balancing Scenarios
 - a. The Big Pieces
 - b. Options
 - c. Discussion & Guidance
- Capital Improvement Program
 - a. Funding Heritage High School

// City Council took a brief lunch break and reconvened the meeting at 1:00 P.M.

The following Members were present:

Present: Cary, Gillette, Helgeson, Johnson, Nelson, Perrow, Foster 7

Absent: 0

// Director of Human Resources Margaret Schmitt presented Compensation Issues focusing specifically on the overall City workforce issues. City Manager Kimball Payne focused on Public Safety Compensation issues.

// Greater Lynchburg Transit Company (GLTC) Chair John Hellewell provide an overview of GLTC history, purpose and ongoing challenges and needs.

// City Manager Kimball Payne reviewed the Council Retreat discussion of the day and will be following up on items as needed.

// The meeting was adjourned at 4:30 P.M.